

2018/11/19 - Thoughts

I moved the below paragraph from my initial entry on this page. I tried to keep the first entry as an introduction without any philosophical thoughts. But below is my reasoning for doing this project and how it evolved from a short film to an episodic series.

The main reason I was looking to do something short was because I feared not getting the project done. I hate starting projects and not finishing them, gives me a sinking feeling in my stomach. I asked myself what's the motivation of doing this project? Do I want to be a famous filmmaker? It would be nice, but no. After thinking about it for a while the only reasonable answer was to make something I enjoy. To be honest, I want to do something I'm passionate about. Get good with Blender. And express my creative energy. If that results in a bunch of people watching it, then cool. If not, then at least I would've made something I'm proud of. People's opinions should be secondary. Doesn't mean I don't take other's input seriously, but I don't want people's opinions to shape my path.

I ended up settling on doing a long form episodic series. The season would tell an entire story, but it will be divided into a series of episodes, which would be between 7-10 minutes.

I'm currently writing the story and we'll see how it goes.
